**MDC2 Pre-Game Survey Questions**

Please rate the following statements on scale of 1-5 as described below.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| 1 – Strongly Disagree | 2 – Disagree | 3 – Neither Agree or Disagree | 4 – Agree | 5 – Strongly Agree |

|  |  |
| --- | --- |
| **Pre-Game Questions:** | **Rating:** |
| 1. I can satisfactorily explain the concept of Multi-Domain Operations to others (government or civilian personnel). |  |
| 1. I can give specific examples of how cyber is both a supported and supporting capability. |  |
| 1. I can satisfactorily explain how Multi-Domain Operations differ from Joint Operations to others (government or civilian personnel). |  |
| 1. I enjoy learning through games and believe they can be a useful teaching aid. |  |
| 1. I can satisfactorily explain concepts such as deploy, employ, ISR (intel, surveillance, reconnaissance) and supply from a military/warfighting context. |  |

Please answer the following questions with a “Yes” or “No”.

|  |  |
| --- | --- |
| **Pre-Game Questions:** | **Yes/No:** |
| 1. Have you played this MDC2 Card Game before? |  |
| 1. Have you played other deck-building games before (Magic the Gathering, Ascension, Dominion, Star Realms, etc.)? |  |
| 1. Have you deployed to a Joint battlefield before? |  |
| 1. Have you ever served in an Operations Center before or C2 field? |  |
| 1. Have you ever served as a Cyber Offensive/Defensive Operator? |  |

**MDC2 Post-Game Survey Questions**

Please rate the following statements on scale of 1-5 as described below.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| 1 – Strongly Disagree | 2 – Disagree | 3 – Neither Agree or Disagree | 4 – Agree | 5 – Strongly Agree |

|  |  |
| --- | --- |
| **Post-Game Questions:** | **Rating:** |
| 1. I can satisfactorily explain the concept of Multi-Domain Operations to others (government or civilian personnel). |  |
| 1. I can give specific examples of how cyber is both a supported and supporting capability. |  |
| 1. I can satisfactorily explain how Multi-Domain Operations differ from Joint Operations to others (government or civilian personnel). |  |
| 1. I enjoy learning through games and believe they can be a useful teaching aid. |  |
| 1. I can satisfactorily explain concepts such as deploy, employ, ISR (intel, surveillance, reconnaissance) and supply from a military/warfighting context. |  |
| 1. The game was easy to learn how to play. |  |
| 1. I can satisfactorily explain the various offense and defense capabilities of air, space, ground and cyber through this game. |  |
| 1. I can satisfactorily explain how air, ground, space and cyber capabilities can be blended to mutually enhance each other. |  |

Please answer the following open-ended questions.

|  |
| --- |
| **Post-Game Questions:** |
| 1. How could this game be improved? |
| 1. Would you recommend this game to others? Why or why not? |
| 11. This game was\_\_\_\_\_\_\_\_\_\_\_\_(choose 1 answer below to fill in the blank):  a. More fun than educational  b. Balanced fun and education  c. More educational |